

Standard Conditions for Minor Plat/Replat Approval Checklist

The conditions listed below marked with a “☒” need to be satisfied by the applicant, prior to issuance of a development permit:

- Approval of construction plans including, but not limited to, location of any required sidewalks, Hike and Bike Trails, and fire hydrants, by the City Engineer.
- Approval of utility construction plans by the City Engineer.
- Approval of grading and drainage plans by the City Engineer.
- Approval of the proposed street names within this development by the City Engineer.
- The applicant comply with the requirements of the Tree Preservation Ordinance and obtain any necessary tree permits within the time frames specified within the Ordinance, subject to review and approval by the City Arborist.

The conditions listed below marked with a “☒” need to be satisfied by the applicant, prior to filing the plat for record:

- The applicant provide any additional easements as determined necessary by the City Engineer.
- Approval of annexation documentation, and filing thereof, incorporating the proposed development into the homeowners’ association for the proposed development, including the dedication of common areas, and its maintenance responsibilities, and be subject to review and approval by the City Attorney, and filed for record.
- The applicant satisfy park land dedication obligations, in accordance with Article VI of the Subdivision Ordinance, subject to review and approval by the Director of Parks and Recreation.
- Payment of pro-rata fees, as determined by the City Engineer.
- Payment of median landscaping fees for medians within divided roadways, in lieu of the applicant landscaping and irrigating the medians, in the amount of \$25.50 per linear foot for the distance parallel to the subject property.

Prior to issuance of a building permit:

- Payment of impact fees in accordance with Ordinances 2013-11-109 (utilities) and 2013-11-108 (roadway), or as specified within an approved facilities agreement or development agreement.