

# Unfunded Projects & Bond Election Discussion

# McKINNEY FIRST

## CITY COUNCIL GOALS & STRATEGIES



**DIRECTION FOR STRATEGIC & ECONOMIC GROWTH**



**FINANCIALLY SOUND GOVERNMENT**



**OPERATIONAL EXCELLENCE**



**ENHANCE THE QUALITY OF LIFE IN McKINNEY**



**MAXIMIZE THE DEVELOPMENT POTENTIAL OF THE McKINNEY NATIONAL AIRPORT**



**SAFE & SECURE COMMUNITY**

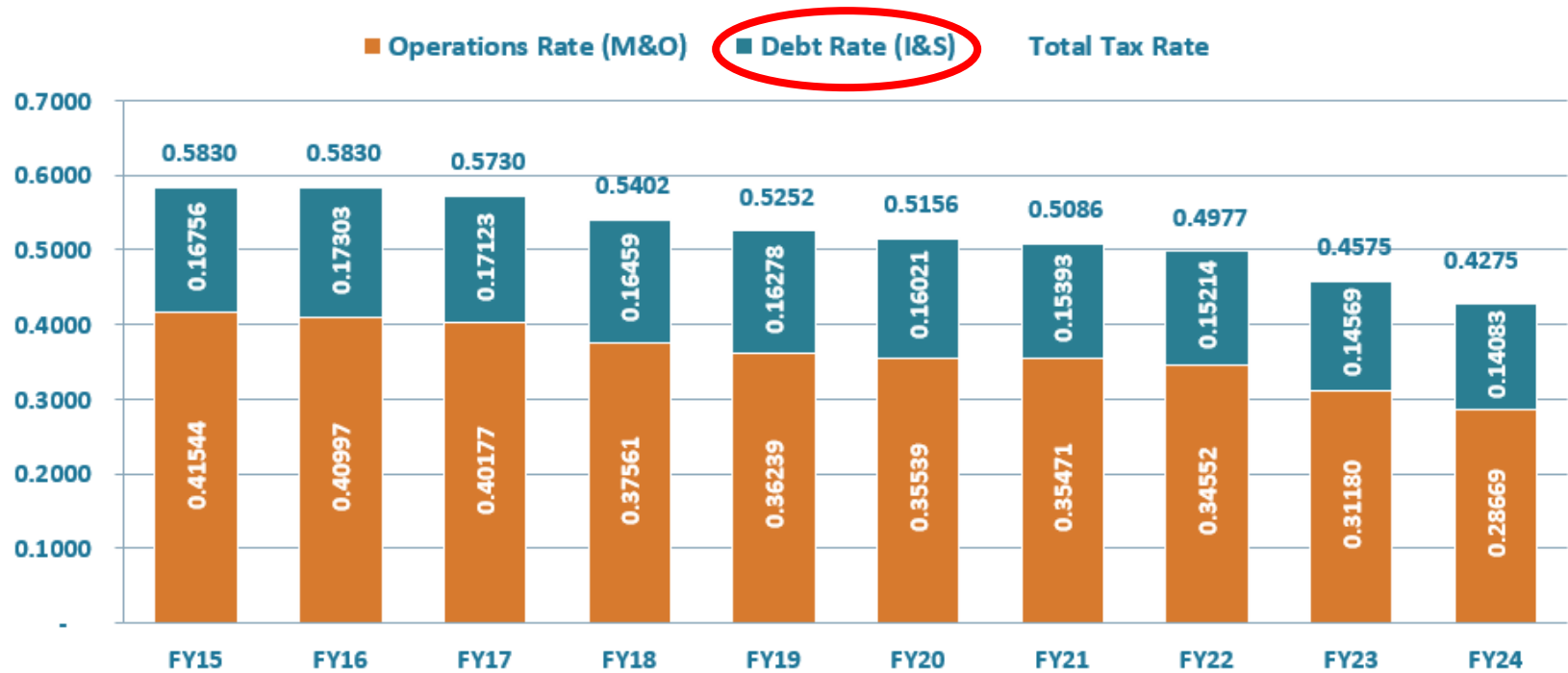
## Goals For Presentation

- Discuss Historical Long-Term Financial Plans
- Outline Current Debt Authorization Remaining
- Overview of Currently Identified Unfunded Projects
- Proposed Timeline & Next Steps
- Receive Feedback on Potential Bond Election & Next Steps



# Tax Rate & Financial Plans

# Property Tax Rate



## Historic Long Term Planning Initiatives

- City has created 2 plans with a 10-year horizon
  - General Obligation Debt Service Plan
  - General Fund Plan
- General Obligation Debt Service Plan
  - Outlines total debt capacity
  - Generally maintains I&S rate



# Current Authorization

# Voter Authorized Debt-Remaining Balances

<b>2019 Bond Election</b>	<b>Voter Authorized</b>	<b>Issued</b>	<b>Balance</b>
<b>Public Safety</b>	<b>\$75,000,000</b>	<b>\$31,450,000</b>	<b>\$43,550,000</b>
<b>Muni Facilities</b>	<b>\$50,000,000</b>	<b>\$50,000,000</b>	<b>\$0</b>
<b>Parks</b>	<b>\$91,000,000</b>	<b>\$46,090,000</b>	<b>\$44,910,000</b>
<b>Public Works</b>	<b>\$34,000,000</b>	<b>\$16,750,000</b>	<b>\$17,250,000</b>
<b>Streets</b>	<b>\$100,000,000</b>	<b>\$65,085,000</b>	<b>\$34,915,000</b>
<b>Totals</b>	<b>\$350,000,000</b>	<b>\$209,375,000</b>	<b>\$140,625,000</b>





# Unfunded Project Areas & Bonding Capacity

# Major Unfunded Projects (Preliminary Estimates)

▪ Facilities Projects	
– McKinney Performing Arts Center – Renovations	\$5.0M
– Roy & Helen Hall Memorial Library Renovation	\$10.0M
– Public Works Complex South – Renovations	\$30.0M
– Municipal Court Facility – New Construction	\$36.0M
▪ Parks & Recreation Projects	
– Old Settler’s Park Renovation	\$15.0M
– Gabe Nesbitt Fields	\$20.0M
– New Multi-Gen Facility	\$60.0M
▪ Public Safety Projects	
– 3 Fire Stations (2 New, 1 Renovation)	\$48.0M
– Police Admin. Building – Expansion & Renovations	\$20.0M
▪ Streets & Infrastructure Projects	
– Major Street Projects	\$80.0M
– Street Reconstruction	\$110.0M

## Current 10-Year Bonding Capacity

- ***\$712 million in debt capacity over 10 years***
  - Assumes maintained I&S rate



# Proposed Timeline & Next Steps

# Potential Bond Program Calendar

September 5<sup>th</sup>

Staff Presentation  
to Council

September 19<sup>th</sup>

Council Appoints  
Bond Committee

September –  
November

Staff Works With  
Bond Committee

Bond Committee  
Establishes  
Recommendations

Dec '23 – Feb '24

Bond Committee  
Recommendation  
Presented to  
Council

City Council Calls  
for May 2024  
Bond Election

## Establishment of Bond Committee

- City Council Appointed
- Committee Structure
  - E.g. “Transportation” or “Facilities” Sub-Committees
- Regularly Scheduled Working Meetings
  - Staff to Present Various Project Needs
  - Open to the Public

## Bond Committee Reports to Council

- Bond Committee Gives Presentation of Recommendations to Council
- Council Discussion Regarding Recommendations
  - City Council Sets Final Slate of Projects
- Council Directs Staff to Prepare for Calling of Bond Election

## Council Calls for Bond Election

- At Council's Direction, Staff Confers with Bond Counsel on Bond Proposition Language
- Structure of Election Ballot Propositions Developed by Bond Counsel
- Call for Bond Election Must Occur 60-Days Prior to Election



# Community & City Involvement Prior to Election

## ▪ Community Members

- Serve on Bond Committee
- Support bond initiatives by:
  - Developing Political Action Committees
  - Social and Traditional Media Campaigns
  - Presenting to Various Community Groups

## ▪ City Staff

- Support and Present to Bond Committee
- Provide Objective Information to Voters on Bond Proposal through:
  - Video Media
  - Printed Media
  - Digital Media
  - Community Presentations



# Council Feedback & Direction