

RESOLUTION NO. 2025-06-XXX (R)

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF MCKINNEY, TEXAS, AUTHORIZING THE CITY MANAGER, OR DESIGNEE, TO APPLY FOR AND ACCEPT, IF AWARDED, THE COLLIN COUNTY PARKS AND OPEN SPACE PROJECT FUNDING ASSISTANCE PROGRAM FOR THE ROWLETT CREEK TRAIL PROJECT

WHEREAS, the City Council of the City of McKinney, Texas, recognizes the need for and benefits of providing hike and bike trails in the City of McKinney; and

WHEREAS, the Parks Foundation Advisory Board on behalf of the Commissioners Court has requested cities and non-profit organizations in Collin County to submit funding assistance program applications; and

WHEREAS, the Trails Master Plan and the Collin County Regional Trails Master Plan have identified Rowlett Creek Trail as a regional trail connecting McKinney to Allen and Frisco; and

WHEREAS, the matching funds for this funding assistance program application are identified in the Capital Improvement Program.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF MCKINNEY, TEXAS, THAT:

Section 1. The City Council of the City of McKinney, Texas hereby authorizes the City Manager, or designee, to apply for and accept, if awarded, the Collin County Parks and Open Space Project Funding Assistance Program, and handle all matters related to acceptance of said program.

Section 2. The City Council of the City of McKinney, Texas hereby authorizes the City Manager, or designee, to enter into an Interlocal Agreement with Collin County upon award of the Parks and Open Space Project Funding Assistance Program.

Section 3. This Resolution shall take effect immediately from and after the date of passage and is so resolved.

DULY PASSED AND APPROVED BY THE CITY COUNCIL OF THE CITY OF MCKINNEY, TEXAS ON THE 17th DAY OF JUNE, 2025.

CITY OF MCKINNEY, TEXAS

BILL COX, Mayor
GERÉ FELTUS, Mayor Pro Tem

ATTEST:

EMPRESS DRANE, City Secretary
TENITRUS PARCHMAN, Deputy City Secretary

APPROVED AS TO FORM:

MARK S. HOUSER, City Attorney
ALAN LATHROM, Assistant City Attorney